

Consider responses to the edge: $\begin{matrix} 0 & h & h \\ 0 & 0 & h \\ 0 & 0 & 0 \end{matrix}$

	Prewitt	Kirsch	Robinson-3	Robinson-5
E	-h	-9h	-2h	-3h
NE	-3h •	-9h	-3h •	-4h •
N	-h	-9h	-2h	-3h
NW	+h	-h	0	0
W	+3h •	7h	2h	3h
SW	+3h •	15h •	3h •	4h •
S	+3h •	7h	2h	3h
SE	+h	-h	0	0

scale factor $\begin{matrix} \frac{1}{5} & \frac{1}{15} & \frac{1}{3} & \frac{1}{4} \end{matrix}$

$$\frac{1}{15} \begin{bmatrix} 5 & -3 & -3 \\ 5 & 0 & -3 \\ 5 & -3 & -3 \end{bmatrix} \begin{matrix} \text{input} \\ 0 & h & h \\ 0 & 0 & h \\ 0 & 0 & 0 \end{matrix} \rightarrow \begin{matrix} \text{output} \\ -9h \\ 15 \end{matrix}$$

$$\frac{1}{15} \begin{bmatrix} -3 & -3 & -3 \\ 5 & 0 & -3 \\ 5 & 5 & -3 \end{bmatrix} \rightarrow \frac{-9h}{15}$$

$$\vdots$$

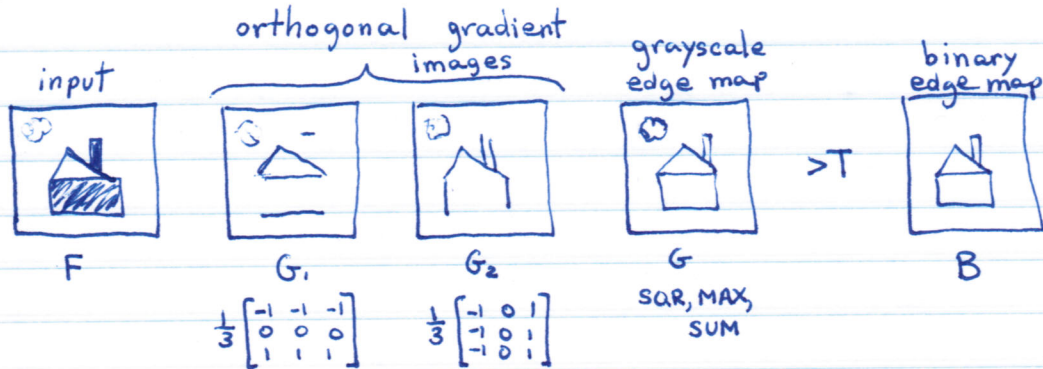
$$\frac{1}{15} \begin{bmatrix} -3 & 5 & 5 \\ -3 & 0 & 5 \\ -3 & -3 & -3 \end{bmatrix} \rightarrow \frac{15h}{15} = h \quad \begin{matrix} \text{SW edge} \\ \text{largest magnitude} \end{matrix}$$

↗ obtain orientation directly

With directional derivatives (compass gradients) we use many filters (usually 8)

$$G(j,k) = \text{MAX} \{ |G_1(j,k)|, |G_2(j,k)|, \dots, |G_8(j,k)| \}$$

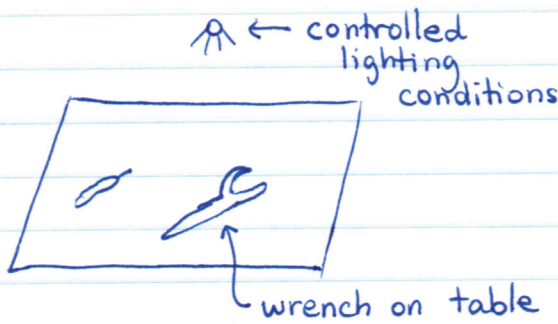
Edge Detection 2



Threshold Selection

Noise-free images: threshold selected such that all amplitude discontinuities above certain amount are detected as edges.

Noisy images: Trade-off between missing valid edges and creating noise-induced false edges

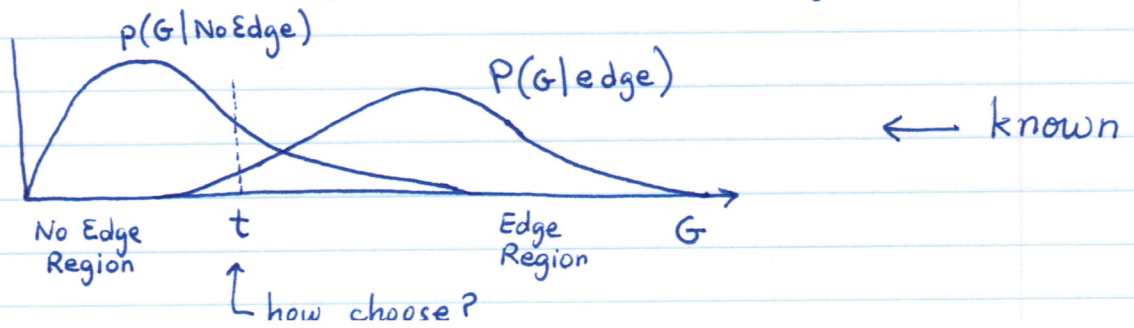


When do we have known types of objects & controlled lighting?

- Automated manufacturing
- Agricultural inspection
- Industrial inspection
- Bank check processing
- Mail sorting, ...

Known: $P(\text{edge}) \approx .05$ $P(\text{no-edge}) \approx .95$

Take lots of sample measurements, get:



Everything above threshold t gets called an edge:

$$p(\text{pixel is called an edge}) = \int_t^\infty p(G) dG$$

\leftarrow $p(\text{called an edge} \mid \text{is an edge})$

$$p(\text{correct detection}) = \int_t^\infty p(G \mid \text{edge}) dG = P_D$$

\leftarrow $p(\text{called an edge} \mid \text{not edge})$

$$p(\text{false detection}) = \int_t^\infty p(G \mid \text{no-edge}) dG = P_F$$

Now, take a new image
 At a given pixel, compute G
 Want to assign it to most likely class

Call it an edge if

$$p(\text{edge} \mid G) \geq p(\text{no-edge} \mid G)$$

Bayes theorem says:

$$p(\text{edge} \mid G) = \frac{p(G \mid \text{edge}) P(\text{edge})}{p(G)}$$

Here $p(G) = p(G \mid \text{edge}) P(\text{edge}) + p(G \mid \text{no-edge}) p(\text{no-edge})$
 Substituting:

$$p(G \mid \text{edge}) P(\text{edge}) \geq p(G \mid \text{no-edge}) P(\text{no-edge})$$

$$\frac{p(G \mid \text{edge})}{p(G \mid \text{no-edge})} \geq \frac{p(\text{no-edge})}{p(\text{edge})}$$

known as the Maximum Likelihood Ratio Test

The probability of edge misclassification error is

$$P_E = (1 - P_D) p(\text{edge}) + P_F p(\text{no-edge})$$

The max likelihood ratio decision rule minimizes this probability.

This rule considers the 2 types of errors to be equally important (false alarms & false dismissals)
Suppose they're not?

Receiver Operating Characteristic (ROC) curves

10,000
pixels
total



True Binary
Edge Map

1000 true edge
pixels

9000 true non-edge pixels



Candidate
Binary Edge Map

Found 1200 points

1200 $\left\{ \begin{array}{l} 800 \text{ correct} \\ 400 \text{ not} \end{array} \right.$

True Positive Rate (TPR)

$$\text{TPR} = \Pr(\text{called edge} \mid \text{is edge}) = \frac{\Pr(\text{called edge and is edge})}{\Pr(\text{edge})}$$

$$\Pr(\text{called edge and is edge}) = \frac{\# \text{ candidate edge pix which are true edge}}{\text{total \# pixels in image}}$$

$$\Pr(\text{edge}) = \frac{\# \text{ true edge pixels}}{\text{total \# pixels in image}} = \frac{1000}{10,000}$$

800
10,000

$$\Rightarrow \text{TPR} = \frac{\# \text{ candidate edge pixels which are true edge pix}}{\# \text{ true edge pixels}}$$

$$= \frac{800}{1000}$$

TPR is the same thing as P_D defined earlier

$$P_D = \int_t^{\infty} p(G | \text{edge}) dG$$

Similarly, False Positive Rate (FPR) is P_F

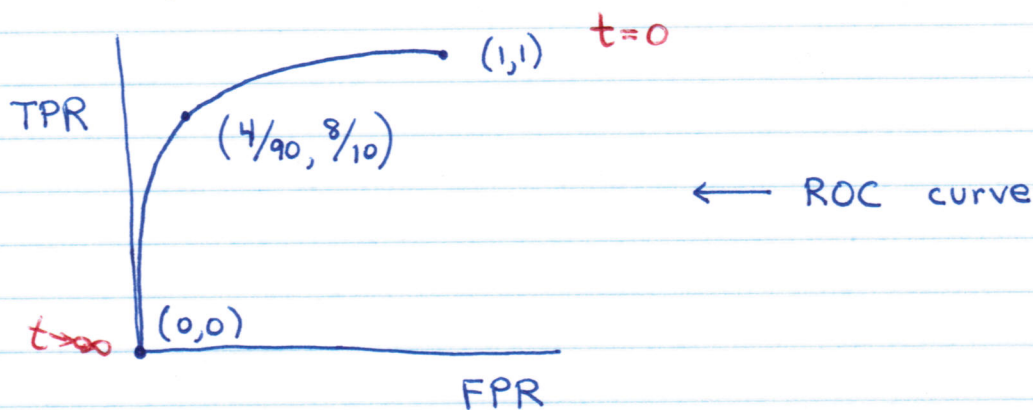
$$\text{FPR} = \text{Pr}(\text{called edge} | \text{not an edge})$$

$$= \frac{\text{Pr}(\text{called an edge and not an edge})}{\text{Pr}(\text{not an edge})}$$

$$= \frac{\# \text{ candidate edge pixels which are NOT true edge pixels}}{\text{total } \# \text{ true non-edge pixels}}$$

$$= \frac{400}{9000}$$

We can plot TPR vs. FPR:



Suppose $t \rightarrow \infty$

Nothing gets declared an edge pixel

candidate edge pixels $\rightarrow 0$

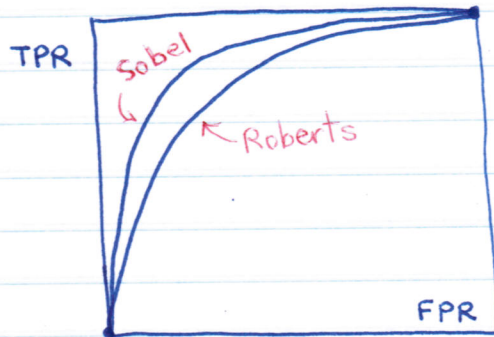
TPR $\rightarrow 0$ FPR $\rightarrow 0$

Suppose $t \rightarrow 0$ All pixels declared edge pixels

correct candidate edge pix \rightarrow # true edge pix \Rightarrow TPR $\rightarrow 1$

incorrect " " " \rightarrow # true non-edge pix \Rightarrow FPR $\rightarrow 1$

Suppose we have:

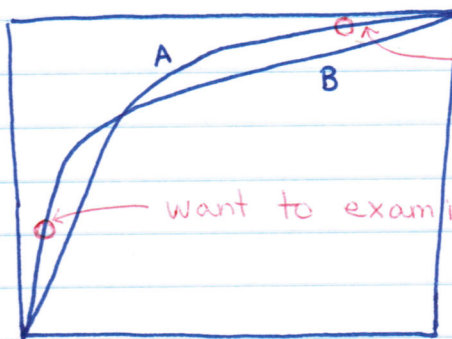


Curves don't cross.

- For a fixed acceptable FPR, can get higher (better) TPR using Sobel
- For a fixed acceptable TPR, can get lower (better) FPR using Sobel

→ Sobel is better, regardless of threshold

Consider instead: curves cross



Medical imaging — want high TPR, highlight everything for the radiologist

want to examine very few pixels

(only a few widgets, only need a few starting seeds to find edges)

Curves cross, can't say one is universally better. Depends where you need to operate.

Second derivative operators:

$\int f(x)$ In 2 dimensions:
 $\nabla f'(x)$ $\sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$ isotropic
 $f''(x)$ $\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$ isotropic
 \leftarrow zero-crossing \leftarrow Laplacian operator

Discrete approximation?

D	C	B	A
k-2	k-1	\uparrow k	k+1

$$\begin{aligned} \text{first difference } (k) &= F(k) - F(k-1) \\ &= B - C \end{aligned}$$

What happens if we define 2nd diff as being the 1st diff of 1st diff?

$$\begin{aligned} \text{2nd diff } (k) &= \text{1st diff } (k) - \text{1st diff } (k-1) \\ &= F(k) - F(k-1) - [F(k-1) - F(k-2)] \\ &= F(k) + F(k-2) - 2F(k-1) \\ &= B + D - 2C \end{aligned}$$

This is centered on C! Wrong place!
So we define:

$$\begin{aligned} \text{2nd diff } (k) &= \text{1st diff } (k+1) - \text{1st diff } (k) \\ &= F(k+1) - F(k) - [F(k) - F(k-1)] \\ &= F(k+1) + F(k-1) - 2F(k) \\ &= A + C - 2B \end{aligned}$$

filter $[1 \ -2 \ 1]$ OR $[-1 \ 2 \ -1]$

2nd derivative operators

In 2 dimensions:

$$H = \begin{bmatrix} 0 & 0 & 0 \\ -1 & 2 & -1 \\ 0 & 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & -1 & 0 \\ 0 & 2 & 0 \\ 0 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

digital Laplacian

Often normalized to provide unit gain average of positive and negative

$$H = \frac{1}{4} \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{bmatrix} \quad \leftarrow \text{zero response to constant value and to ramp}$$

~~This array is~~ 8-neighbor Laplacian:

$$H_2 = \frac{1}{8} \begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix} \quad \leftarrow \text{not separable}$$

A separable 8-neighbor Laplacian is

$$H_3 = \frac{1}{8} \begin{bmatrix} -2 & 1 & -2 \\ 1 & 4 & 1 \\ -2 & 1 & -2 \end{bmatrix} \quad \text{comes from} \quad \begin{bmatrix} -1 & 2 & -1 \\ -1 & 2 & -1 \\ -1 & 2 & -1 \end{bmatrix} + \begin{bmatrix} -1 & -1 & -1 \\ 2 & 2 & 2 \\ -1 & -1 & -1 \end{bmatrix}$$